

Board of Directors -Spokane Public Facilities District - Regular Board Meeting
Tentative AGENDA – Wednesday, May 24 at 12:30p.m.
via Webinar <https://attendee.gotowebinar.com/register/476988366554993495>
or In-Person at the Spokane Veterans Memorial Arena Main Office
SPFD Board Documents at www.spokanepfd.org

Call to Order the 839th Meeting of the Spokane Public Facilities District

I. City of Spokane Arterial Grind and Overlays Parcel Request

II. Consent Agenda

- A. Approval of Mintues – April 12, 2023
- B. Approval of Hawley-Troxell Invoice(s) – March 2023

III. District Business

- A. **Exclusion/Trespassing Policy**
- B. **Committees**
 - 1. Finance
 - a. March Month End
 - 2. Operations
 - 3. Project

IV. Public Comments

Anyone wishing to speak before the Board, either as an individual or as a member of a group may do so at this time. Individuals desiring to speak shall give their name, and the group they represent, if any. A speaker is limited to three minutes unless granted an extension of time. The Board will take action only on agenda items, not on general comments.

V. Executive Session

VI. Adjournment

Upcoming SPFD Board Meetings In-person and/or via Webinar:

Wednesday, June 14 | Wednesday, June 28 | Wednesday, July 12

District Vision ~ To create event experiences that make our guests say WOW!

Spokane Convention Center

To provide excellent physical surrounding, equipment, and support service to conventions, trade shows, consumer shows, events and local celebrations - striving toward a balance of all, but maintaining a thrust toward attracting out-of-town visitors, thereby maximizing community economic impact.

First Interstate Center for the Arts

To operate as a community facility - providing first class performing and meeting surroundings, with excellent service, at affordable use rates to local performing arts groups, event presenters, meeting planners and school districts, thereby enhancing the quality of life for all citizens and serving the economic well-being of the community